

Program to draw an arc

```
#include<graphics.h>
#include<iostream.h>
#include<dos.h>
#include<conio.h>
void main()
{
    int gd=DETECT,gm;
    initgraph(&gd,&gm,"c:\\\\BGI");
    arc(200,200,180,360,40);
    getch();
    closegraph();
}
```